

TO BRONTE INDEPENDENT SCHOOL DISTRICT TO



Jennifer Englert Elem Principal

Tim Siler, Superintendent P.O. Box 670 Bronte, Texas 76933 Phone: (325) 473-2511 Fax: (325) 473-2313 www.bronteisd.net

Ginger Robbins **HS** Principal

December 7, 2022

Board of Trustees Bronte ISD PO Box 670 Bronte, Texas 76933

To the Board Member Addressed:

I wish to inform you that there will be a regular meeting of the Board of Trustees on Wednesday, December 13, 2022, immediately following the FIRST Hearing. in the BISD Board Room, 210 S Jefferson, Bronte, Texas.

Copies of the Agenda and Minutes from the previous meeting are enclosed along with other items for your consideration.

- 1. Praver
- 2. Roll Call and Establishment of Quorum
- 3. Reading and Approval of Minutes
- 4. Audience Items
- 5. Pay Bills
- 6. Principals' Report
 - A. Update on Student Activities
 - B. Update on Student Enrollment and ADA
- 7. Superintendents' Reports
 - A. Financial Update
- 8. Discuss/Consider 2023/2024 Budget Amendments
- 9. Discuss/Consider Ranking for Roofing Bids and Authorize the Superintendent to Enter into Negotiations with Highest Ranked Bidder
- 10. Discuss/Consider Ballot for Coke County Appraisal District
- 11. Discuss/Consider Changes to 2023/2024 District Calendar
- 12. Discuss/Consider Reimbursement Resolution
- 13. Correspondence
 - A. January Board Meeting
- 14. Adjournment

Yours truly,

Tim Siler

Superintendent

If, during the course of the meeting, discussion of any item on the Agenda should be held in closed meeting, the Board will conduct a closed meeting in accordance with the Texas Open Meetings Act, Texas Government Code, Chapter 551, Subchapters D and E or Texas Government Code section 418.183(f). Before any closed meeting is convened, the presiding officer will publicly identify the section or sections of the Act authorizing the closed meeting. All final votes, actions, or decisions will be taken in open meeting.

This notice was posted in compliance with the Texas Open Meetings Act on 12/10/23 at 11.55em.